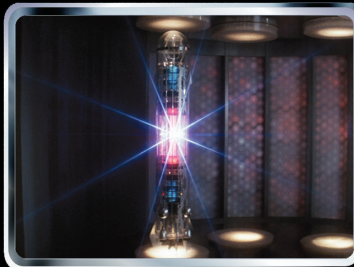




ARTIFACT

STAR TREK
THE WRATH OF KHAN



THE GENESIS DEVICE

Torpedo created by Project Genesis. Reorganizes matter at the subatomic level to achieve rapid terraforming on a planetary scale. Its matrix utilized dangerously unstable protomatter.

Use as (until placed). On your turn, if not playing , may place on mission here. If unsolved at start of your next turn, choose: worth double **OR** zero points. (Unique.)

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DILEMMA

STAR TREK
THE MOTION PICTURE



ENGINE IMBALANCE

An improperly balanced warp drive system poses a serious hazard. Even a minor misalignment can propel a ship into an artificial wormhole.

Place on ship. It may not fly by a location without stopping, and its **RANGE** is exhausted each time it moves. Cure with 2 **ENGINEER**, **Computer Skill**, and **Physics**.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DILEMMA

STAR TREK
FIRST CONTACT



HERO WORSHIP

"Doctor Cochrane, I know this sounds silly, but can I shake your hand?"

Stops non-Borg crew or Away Team members with the most and fewest icons. (In case of ties, stops all tied personnel.)

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DILEMMA

STAR TREK
THE VOYAGER



NOW WOULD BE A GOOD TIME

With insufficient transporter power for Scotty to beam him off the aircraft carrier *Enterprise*, Chekov was captured and interrogated by the U.S. Navy. Being Russian didn't help him.

Your Transporter Skill here with transporters may beam up Away Team. Otherwise, one personnel present (opponent's choice) is captured; others stopped. Discard dilemma.

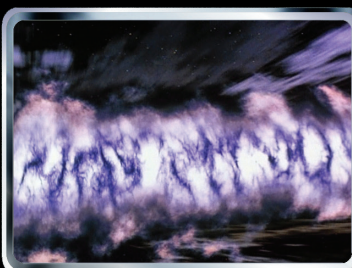
NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DILEMMA

STAR TREK
VOYAGER



SUBSPACE SHOCK WAVE

Dangerous aftermath of a stellar, planetary, or lunar explosion. The shock wave created by the "incident" on Praxis was felt even beyond the boundaries of Klingon space.

Ship is damaged and two crew members are killed (random selection) unless a **Navigation** personnel who has **CUNNING**>7 present. Discard dilemma.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DILEMMA

STAR TREK
THE VOYAGER



THE WHALE PROBE

Alien space probe of unknown origin. Traveled to Earth to contact the extinct humpback whale. Its powerful transmission caused total power loss aboard nearby ships and starbases.

Place on mission. End of every turn, moves one location toward and off far end of spaceline. All ships, personnel, and facilities are in stasis while here. (Unique.)

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



DOORWAY

STAR TREK
GENERATIONS



THE NEXUS

Seeds like a dilemma. When encountered, place on far end of spaceline. End of every turn, moves one location toward other end. (Not duplicatable.) All personnel here are placed under Nexus (in play for uniqueness only). Destroys all ships here. At end of spaceline, place on table. At any time, players may relocate their personnel here to a mission or time location. (Immune to Revolving Door.)

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



EQUIPMENT

STAR TREK
INSURRECTION



TRANSPORT INHIBITOR

Device that emits an energy field preventing the operation of transporters within a radius of several meters. Used by the U.S.S. *Enterprise-E* crew in their defense against the Son'a.

If your personnel present, you may prevent any beaming to or from this equipment. Opponent may destroy equipment if their personnel are present and unopposed.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA



EQUIPMENT

STAR TREK
INSURRECTION



TRANSPORTER DRONES

Typical reconnaissance devices modified by the Son'a to fire isolar tags. Transporters can lock onto a tagged object, overcoming any interference with normal targeting scanners.

Participates in battle like a personnel, using **STRENGTH**=8 (may not be modified) vs. adversary's **CUNNING**. May capture, and beam to your ship here, an adversary it stuns.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ERRATA

EVENT STAR TREK III THE SEARCH FOR SPOCK



DUJ SAQ

Klingon for "land the ship." Though *K'Vort*-class ships were larger and more heavily armed than the *B'rel* design they were based upon, only the 23rd-century original had this ability.

Plays on table. Your *B'rel*-class ships may report on planets that have a matching affiliation icon. Each may use 1 RANGE to land or take off once each turn. (*Captain's Order*.)

ERRATA

EVENT STAR TREK III THE SEARCH FOR SPOCK



FAL-TOR-PAN

Vulcan refusal of the body and *katra*. The ritual was performed successfully for the first time since ancient legend between Leonard H. McCoy, son of David, and Spock, son of Sarek.

Plays on table. At any time, if top card of your discard pile is a Vulcan personnel, you may place it here. Personnel here may report to the planet Vulcan as if from your hand.

ERRATA

EVENT STAR TREK III THE SEARCH FOR SPOCK



TO BE OR NOT TO BE

raH pagh taHbe'. DaH mu'lhaghvam vlagelS. quv'a', yabDaq San vaQ cha, pu' je SIQDI' pagh, Seng blQ a'Hey SuvmeH nuHmey SaqDI', 'ej, Suvmo', rImmoHDI'?

Plays on table. May discard event just after a battle your opponent initiated to damage all opposing ships (including cloaked ships) in that battle. (Immune to Kevin Uxbridge.)

ERRATA

INCIDENT STAR TREK II THE WRATH OF KHAN



CETI EEL

Plays on table (once each turn, for free). On your turn, you may place on a personnel present with Khan. Personnel becomes , is under your control, is attributes all -3, and is not discarded at end of turn by *Revenge Is A Dish Best Served Cold*. Nullified if personnel is an android or . You may not place more than two Ceti Eels on personnel during any turn (even with *Mas'ud*).

ERRATA

INCIDENT STAR TREK II THE WRATH OF KHAN



RELEASE THIS PAIN

"Share your pain with me... and gain strength from the sharing."

Plays once each turn (for free) on a personnel present with your Sybok. Personnel loses all *Treachery*, is under your control, gains , and is compatible with your  cards.

ERRATA

INTERRUPT STAR TREK GENERATIONS



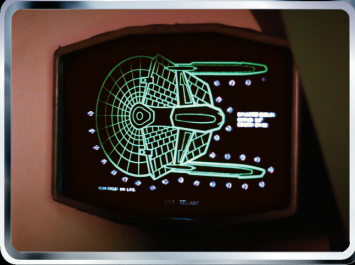
2 LURE OF THE NEXUS

Though exiting the Nexus is as simple as wishing it so, its temptations are so great that few desire to leave. Those pulled away against their will are forever changed by their experience.

Prevent a personnel from leaving The Nexus. OR Relocate all personnel under The Nexus aboard a ship about to be destroyed by it; relocate ship to adjacent location. Discard interrupt.

ERRATA

INTERRUPT STAR TREK II THE WRATH OF KHAN



PREFIX CODE TRANSMISSION

Each starship is assigned a unique security code to prevent remote access to its vital systems. With knowledge of the code, a ship can be ordered to lower its own shields.

Plays on your ship when firing on a target that has a matching affiliation or faction icon or that your infiltrator is aboard. Opposing DEFENSE total reduced by half (round down).

ERRATA

INTERRUPT STAR TREK II THE WRATH OF KHAN



THE NEEDS OF THE MANY...

"... outweigh..." "The needs of the few." "Or the one." Captain Spock made the ultimate sacrifice not because it was noble, but because it was logical.

Nullifies a dilemma or damage marker if it would destroy your ship. Discard one of that ship's crew members (opponent's choice).

ERRATA

INTERRUPT STAR TREK II THE WRATH OF KHAN



WHAT DOES GOD NEED WITH A STARSHIP?

"Excuse me. I'd... just like to ask a question."

Nullifies "God." OR Plays once per game. Opponent chooses: you may download a ship to any location or you may stop or unstop (your choice) any ship in play.

ERRATA

4

35

Vulcan + Diplomacy + Anthropology
Vulcans and Amanda Grayson may report on planet.



Observe Ritual

Vulcan: Transport crew member to Vulcan homeworld to participate in a cultural ceremony.

Vulcan + Diplomacy + Anthropology
Vulcans and Amanda Grayson may report on planet.

35

4

ERRATA

9

X10

Sybok
X=number of non-Sybok personnel present (excluding Sybok).

Any Away Team



The Discovery of Sha Ka Ree

Great Barrier Region • Sha Ka Ree:
"...to undertake the greatest adventure of all time..."

Sybok
X=number of non-Sybok personnel present (limit 6).

Any Away Team may attempt mission.

10X

6

ERRATA

OBJECTIVE STAR TREK INSUBRECTION



COLLECT METAPHASIC PARTICLES

Seeds or plays on Ba'ku Planet. Your personnel may attempt it using these requirements:
Any Son'a personnel + Injector Assembly One in orbit + Treachery x2 + no opposing ships or personnel here
When you solve, you may skip opponent's next turn and, for rest of game, all your personnel are STRENGTH +2, add Youth, and you may unstop them each once each turn.

ERRATA

OBJECTIVE STAR TREK II THE WRATH OF KHAN



REVENGE IS A DISH BEST SERVED COLD

Seeds on table during facility phase; you may download U.S.S. Reliant. Once each turn, your Khan (or personnel with "Khan" in lore) may report for free aboard U.S.S. Reliant; at end of every turn, you must discard all other personnel you have in play. At start of each of your turns, if your Khan and The Genesis Device are aboard your U.S.S. Reliant, score 30 points (only 15 if opponent has any Kirk in play).

ERRATA

Admiral Cartwright STAR TREK THE UNDISCOVERED COUNTRY



V.I.P.

Militant admiral opposed to Chancellor Gorkon's peace initiative. Used his covert contacts in mounting a conspiracy to assassinate the Klingon leader.

Leadership SECURITY Treachery Section 31
Once per game, may nullify a Treaty.

INTEGRITY 5 CUNNING 7 STRENGTH 5

ERRATA

Admiral Kirk STAR TREK II THE WRATH OF KHAN



V.I.P.

While Captain Kirk regretted accepting promotion, he commanded the Starship Enterprise in later crises. Time away from the center seat did not diminish his ingenuity.

Leadership x3 Diplomacy Commander Ship
Once each turn, you may discard a card to draw a card.

INTEGRITY 8 CUNNING 9 STRENGTH 7

ERRATA

Amanda Grayson STAR TREK IV THE VOYAGE HOME



CIVILIAN

Human wife of Ambassador Sarek. Admires the Vulcan way, but taught her son Captain Spock that the capacity of human emotion is just as great.

Any Spock or any Sarek may report where present (for free). Anthropology Diplomacy Honor

INTEGRITY 8 CUNNING 7 STRENGTH 3

ERRATA

Ambassador Sarek STAR TREK III THE SEARCH FOR SPOCK



V.I.P.

Vulcan ambassador. Sent Admiral Kirk to recover the body of his son Captain Spock. Reciprocated Kirk's effort by defending him to the Federation Council.

Diplomacy x2 Mindmeld Law
Any Treaty

INTEGRITY 9 CUNNING 10 STRENGTH 7

ERRATA

Captain Styles STAR TREK III THE SEARCH FOR SPOCK



OFFICER

Overconfident captain of the Starship Excelsior for a failed transwarp test. Planned to break old Starship Enterprise speed records. Was really in for a shock.

ENGINEER Leadership Physics

INTEGRITY 6 CUNNING 6 STRENGTH 8

ERRATA

Captain Sulu STAR TREK VOYAGER



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

After moving through the ranks aboard the *Starship Enterprise*, Lt. Sulu earned a captaincy in 2290. Holds loyalty in high regard, his crew as dear as family.

Leadership • Navigation • Honor
Physics • SCIENCE

INTEGRITY 8 CUNNING 8 STRENGTH 6

ERRATA

Carol Marcus STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Molecular biologist. Head of Project Genesis. Once romantically involved with Admiral Kirk. Asked that he leave her to raise David Marcus in her world, not his.

SCIENCE • Leadership • Biology x2
Physics

INTEGRITY 7 CUNNING 9 STRENGTH 4

ERRATA

Clark Terrell STAR TREK II THE WRATH OF KHAN



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OFFICER

Captain of U.S.S. *Reliant*. Has a strong sense of duty. Has never met Admiral Kirk, but knows something of him from a few stories told by Commander Chekov.

Honor x2 • Leadership • Biology
May replace any V.I.P. present selected to die.

INTEGRITY 8 CUNNING 6 STRENGTH 7

ERRATA

Commander Rand STAR TREK VOYAGER



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

After serving on the *Starship Enterprise*, Yeoman Rand desired greater duties. She rose to transporter chief and *Starship Excelsior's* communications officer.

ENGINEER • Transporter Skill • Biology
Leadership

INTEGRITY 7 CUNNING 7 STRENGTH 4

ERRATA

Commander Uhura STAR TREK THE UNDISCOVERED COUNTRY



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

While Lt. Uhura had promotions and transfers, she seized each chance to return to *Starship Enterprise*. Got to play for a captive audience on Nimbus III.

Once per game, may capture an all-male Away Team present. • Computer Skill • ENGINEER • Music

INTEGRITY 7 CUNNING 7 STRENGTH 3

ERRATA

David Marcus STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Gifted scientist. Like his father, often bends the rules. His impatience was Project Genesis' breakthrough and downfall. Proud – very proud – to be Admiral Kirk's son.

Biology • Computer Skill • Physics • Geology
Ignore The Genesis Device's restriction on your here.

INTEGRITY 7 CUNNING 9 STRENGTH 7

ERRATA

Demora Sulu STAR TREK GENERATIONS



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Daughter of Captain Sulu. Helmsman of the U.S.S. *Enterprise-B*. James T. Kirk declared: "It wouldn't be the *Enterprise* without a Sulu at the helm."

Navigation • Exobiology • Stellar Cartography
If on any *Enterprise*, it is RANGE +1.

INTEGRITY 8 CUNNING 7 STRENGTH 5

ERRATA

Dmitri Valtane STAR TREK VOYAGER



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SCIENCE

Starship Excelsior science officer. Monitored the 2293 disaster on the Klingon moon Praxis. Host of a parasitic memory virus. Thinks Vulcans need to relax.

Stellar Cartography • Geology
Computer Skill

INTEGRITY 7 CUNNING 7 STRENGTH 7

ERRATA

Dr. Chapel STAR TREK IV THE VOYAGE HOME



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

After her first tour aboard the *Starship Enterprise*, Nurse Chapel earned a medical doctorate. She later accepted a post at Starfleet Command.

MEDICAL • Biology • Archaeology
Computer Skill

INTEGRITY 7 CUNNING 7 STRENGTH 3

ERRATA

Dr. McCoy STAR TREK THE MOTION PICTURE



MEDICAL

Leonard H. "Bones" McCoy. Retired from Starfleet in 2270, but returned a year later on Admiral Kirk's request. Retired again in 2293. Would again return.

Twice per game, may take topmost personnel of discard pile into hand. ● MEDICAL ● Exobiology ● Biology

INTEGRITY 8 CUNNING 7 STRENGTH 3

ERRATA

Ensign Tuvok STAR TREK VOYAGER



SCIENCE

29-year-old Vulcan on first deep space assignment aboard Captain Sulu's *Starship Excelsior* in 2293. Joined Starfleet under pressure from his parents.

● Astrophysics ● Mindmeld ● Youth
● Once per game, may cancel ship battle at same nebula.

INTEGRITY 6 CUNNING 8 STRENGTH 7

ERRATA

Henreid STAR TREK III THE SEARCH FOR SPOCK



OFFICER

Typical first officer. Assigned to *Starship Excelsior* in 2285. Stood in for the helmsman, who was on leave when Admiral Kirk stole the *Starship Enterprise*.

● Leadership ● Astrophysics ● Navigation

INTEGRITY 6 CUNNING 6 STRENGTH 7

ERRATA

Iliia STAR TREK THE MOTION PICTURE



OFFICER

Deltan navigator assigned to the *Starship Enterprise*. Her Oath of Celibacy is on record. Was romantically involved with Willard Decker while posted to Delta IV.

● Navigation ● Biology ● Anthropology
● Astrophysics

INTEGRITY 8 CUNNING 7 STRENGTH 4

ERRATA

Jacobson STAR TREK THE MOTION PICTURE



MEDICAL

Typical member of the medical staff aboard the *Starship Enterprise*, serving under Dr. McCoy and Dr. Chapel. Specialist in microcellular biology.

● Biology ● Honor

INTEGRITY 7 CUNNING 7 STRENGTH 5

ERRATA

James T. Kirk STAR TREK GENERATIONS



OFFICER

Famous captain thought lost in 2293. Returned from the Nexus 78 years later to make a difference once more.

● Leadership x2 ● Diplomacy ● Computer Skill
● Honor ▼ Any *Captain's Order* card
● Scores 5 points each time he helps solve a mission.

INTEGRITY 9 CUNNING 8 STRENGTH 7

ERRATA

Mr. Scott STAR TREK THE MOTION PICTURE



ENGINEER

Scotty knows his ship like the back of his hand. With his help, a chimpanzee and two trainees could run her.

● Miracle Worker ● ENGINEER ● Astrophysics
● Computer Skill x2 ● Transporter Skill ▼ Divert Power
● Removes one staffing requirement from ship while aboard.

INTEGRITY 7 CUNNING 8 STRENGTH 4

ERRATA

Saavik STAR TREK II THE WRATH OF KHAN



OFFICER

Vulcan cadet mentored by Captain Spock. She prefers to do things "by the book." Was determined to learn how Admiral Kirk beat the Kobayashi Maru.

● SCIENCE ● Exobiology ● Stellar Cartography
● Mindmeld ▼ Any *III* card OR *Kobayashi Maru Scenario*

INTEGRITY 7 CUNNING 9 STRENGTH 6

ERRATA

St. John Talbot STAR TREK THE UNDISCOVERED COUNTRY



CIVILIAN

Ambassador to the worthless lump of rock known as Nimbus III. Released the pain of his cynicism when Sybok enlisted his help in the search for Eden.

● Diplomacy ● Computer Skill ● Law
● Compatible with  cards.

INTEGRITY 6 CUNNING 6 STRENGTH 5

ERRATA

Valeris STAR TREK THE MOTION PICTURE



SCIENCE

Vulcan protégé of Captain Spock whom he intended as his replacement. She made a choice to sabotage negotiations with the untrustworthy Klingon Empire.

Navigation Mindmeld Treachery
Diplomacy -3 (while infiltrating).

INTEGRITY 5 CUNNING 8 STRENGTH 6

ERRATA

Willard Decker STAR TREK THE MOTION PICTURE



OFFICER

Son of Commodore Decker. Succeeded Admiral Kirk as captain of the *Starship Enterprise*, at Kirk's recommendation. Personally oversaw its refit.

SCIENCE Computer Skill Diplomacy
Leadership Anthropology

INTEGRITY 8 CUNNING 8 STRENGTH 7

ERRATA

Brigadier Kerla STAR TREK THE MOTION PICTURE



SECURITY

Military advisor to the High Council leader. Loyal to both Chancellor Gorkon and Azetbur, though bitterly opposed to peace with the Federation.

Stellar Cartography Navigation
Transporter Skill Any Klingon Chancellor

INTEGRITY 7 CUNNING 7 STRENGTH 8

ERRATA

Captain Kang STAR TREK VOYAGER



OFFICER

Respected warrior. Named his firstborn son in honor of Curzon Dax. Watched the careers of the *Starship Enterprise* crew since encountering them in 2268.

Leadership Diplomacy Honor Physics
If on a ship at a mission, it is WEAPONS +2.

INTEGRITY 7 CUNNING 7 STRENGTH 8

ERRATA

Ch'dak STAR TREK VOYAGER



OFFICER

Characteristic member of the *I.K.S. Kla'Diyus* crew. A pilot rated on many designs, he enjoyed the new tactics enabled by the ability to attack while cloaked.

Navigation Physics
If on a ship, it is RANGE +1.

INTEGRITY 6 CUNNING 6 STRENGTH 8

ERRATA

Chancellor Gorkon STAR TREK VOYAGER



V.I.P.

Klingon leader who first embraced the notion of peace with the Federation. His vision mapped the way to the undiscovered country – the future.

Leadership Diplomacy x2 Honor Anthropology
Protects your Treaties from nullification.

INTEGRITY 9 CUNNING 7 STRENGTH 6

ERRATA

Colonel Worf STAR TREK VOYAGER



OFFICER

Warrior and father of Mogh. He represented Captain Kirk and Dr. McCoy at their trial. His low political standing improved once they were proved innocent.

Diplomacy Law Honor
Archaeology Astrophysics

INTEGRITY 8 CUNNING 7 STRENGTH 8

ERRATA

General Chang STAR TREK VOYAGER



OFFICER

Chief of staff of the High Council leader. Conspired to assassinate Chancellor Gorkon and ensure no peace. Likes Shakespeare, especially in the original Klingon.

Leadership Treachery Anthropology
Law SECURITY To Be Or Not To Be

INTEGRITY 2 CUNNING 8 STRENGTH 7

ERRATA

General Korrd STAR TREK VOYAGER



V.I.P.

Once-renowned military strategist exiled to Nimbus III by the High Council. Released the pain of his dishonor when Sybok enlisted his help in the search for *Qui'tu*.

Leadership x2 Diplomacy Physics Navigation
Compatible with cards.

INTEGRITY 6 CUNNING 7 STRENGTH 7

ERRATA

Kamarag STAR TREK THE MOVIE PICTURES



V.I.P.

Ambassador to the Federation. Believed Admiral Kirk wanted Project Genesis as a weapon against Qo'noS. Predicted there would be no peace while Kirk lived.

● Diplomacy ● Law ● Archaeology

INTEGRITY 6 CUNNING 7 STRENGTH 6

ERRATA

Karnog STAR TREK THE MOVIE PICTURES



SCIENCE

Science officer aboard the *I.K.S. Amar*. Tried to analyze the sensor data from the intruder V'Ger. Unfortunately, his expertise was in the planetary sciences.

● Geology

INTEGRITY 7 CUNNING 6 STRENGTH 7

ERRATA

Klaa STAR TREK THE MOVIE PICTURES



OFFICER

Aggressive captain. He hunted the *U.S.S. Enterprise-A* without authorization in 2287. Later demoted and assigned menial translation duties on Qo'noS.

● Leadership ● Anthropology ● Biology ● Greed ● Treachery

INTEGRITY 4 CUNNING 7 STRENGTH 8

ERRATA

Kor'choth STAR TREK THE MOVIE PICTURES



SECURITY

Typical bodyguard of the High Council leader. Lost an arm defending Chancellor Gorkon. Refused prosthetic replacement. Gave evidence at the subsequent trial.

● Leadership ● Honor ● Transporter Skill

INTEGRITY 8 CUNNING 7 STRENGTH 5

ERRATA

Krase STAR TREK THE MOVIE PICTURES



OFFICER

Captain of the *I.K.S. Amar*. His tendency to rash behavior has earned him a ruthless reputation — even by Klingon standards.

● Stellar Cartography ● Astrophysics ● MEDICAL ● Your ♣ ♠ ships here are each SHIELDS +2.

INTEGRITY 6 CUNNING 6 STRENGTH 8

ERRATA

Maltz STAR TREK III THE SEARCH FOR SPOCK



ENGINEER

Klingon serving under Kruge. Prefers the night shift. Captured when his ship was commandeered. Willing to die for this dishonor. Admiral Kirk saw otherwise.

● Transporter Skill ● Astrophysics ● Geology

INTEGRITY 7 CUNNING 6 STRENGTH 7

ERRATA

Torg STAR TREK III THE SEARCH FOR SPOCK



OFFICER

Kruge's first officer. Led the boarding party sent to secure the *Starship Enterprise*. His promotions came slowly. Doesn't know when he's being spoken to.

● Leadership ● SCIENCE ● Navigation ● Computer Skill

INTEGRITY 6 CUNNING 4 STRENGTH 7

ERRATA

Vixis STAR TREK THE MOVIE PICTURES



OFFICER

Klaa's first officer. Tracked the *U.S.S. Enterprise-A* by intercepting their distress signal and impersonating Starfleet Command. She has wonderful muscles.

● ENGINEER ● Computer Skill ● Astrophysics ● Incoming Message — Federation

INTEGRITY 5 CUNNING 8 STRENGTH 7

ERRATA

George and Gracie STAR TREK IV THE VOYAGE HOME



ANIMAL ANIMAL

Two humpback whales, male and female, raised in captivity on 20th-century Earth. Gracie is pregnant.

May enter play only at Cetacean Institute.

George: ● Nullifies The Whale Probe at this location. Gracie: ● Worth points on Earth (except time locations).

INTEGRITY 6+6 CUNNING 3+3 STRENGTH 3+3

ERRATA

Dr. Tolian Soran STAR TREK GENERATIONS



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

El-Aurian refugee "rescued" from the Nexus in 2293 by the U.S.S. Enterprise-B. Spent the next 78 years obsessed with returning there, no matter the cost.

● Astrophysics ● Stellar Cartography ● Treachery ● Worth points while placed under The Nexus. **20**

INTEGRITY 2 CUNNING 9 STRENGTH 7

ERRATA

J'Onn STAR TREK THE FIRST CONTACT



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Humanoid settler of Nimbus III. Released the pain of his impoverishment when Sybok enlisted his help in the search for the knowledge sought by all since time began.

● SECURITY ● While with your Sybok, you may play Release This Pain (for free) one additional time each turn.

INTEGRITY 6 CUNNING 6 STRENGTH 5

ERRATA

Joachim STAR TREK II THE WRATH OF KHAN



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CIVILIAN

Khan's lieutenant and most trusted friend. Augment who acted as first officer on the U.S.S. Reliant when, after nearly two decades, they escaped Ceti Alpha V.

● SECURITY ● Astrophysics ● Navigation ● Physics ● Treachery ● If on U.S.S. Reliant, it is WEAPONS +3.

INTEGRITY 5 CUNNING 9 STRENGTH 11

ERRATA

Khan STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Genetically engineered augment exiled to Ceti Alpha V by Admiral Kirk. Seeks to avenge his wife's death.

Not compatible with ●.

● opponents need any Kirk present to solve mission here. ● Leadership ● Treachery x2 ● Computer Skill

INTEGRITY 3 CUNNING 10 STRENGTH 12

ERRATA

Martia STAR TREK THE DISCOVERY



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CIVILIAN

Chameloid prisoner on Rura Penthe. She helped set up Captain Kirk and Dr. McCoy to get a full pardon. Great shape-shifter, though it takes "a lot of effort."

● SECURITY ● Treachery ● Exobiology ● Anthropology ● Greed

INTEGRITY 4 CUNNING 7 STRENGTH 7

ERRATA

Mas'ud STAR TREK II THE WRATH OF KHAN



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CIVILIAN

Specimen of late 20th-century genetic engineering. Augment who swore loyalty to Khan. Studied the effects of the Ceti eel while trapped on Ceti Alpha V.

● May download Ceti Eel to place directly on adversary he just stunned. ● Biology ● SCIENCE ● Geology

INTEGRITY 4 CUNNING 9 STRENGTH 10

ERRATA

Sarod STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Loyal augment follower of Khan. He served as the group's physician. With healthy "supermen" rarely taxing him, he knew of nothing to save Lt. McGivers.

● Draw a card when you place a Ceti Eel on a personnel here. ● Exobiology ● Anthropology ● MEDICAL

INTEGRITY 6 CUNNING 8 STRENGTH 10

ERRATA

Sybok STAR TREK THE FIRST CONTACT



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Vulcan son of Ambassador Sarek and half-brother to Captain Spock. Banished for his belief in Sha Ka Ree.

Compatible only with ● and ● cards.

● Leadership ● Treachery ● Mindmeld ● Empathy ● Anthropology ● Release This Pain (to hand).

INTEGRITY 5 CUNNING 8 STRENGTH 8

ERRATA

Wajahut STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Eugenics Wars augment. Escaped on the Botany Bay with Khan. With superior intellect and knowledge of that ship, she quickly adapted to the U.S.S. Reliant.

● Once per game, if aboard U.S.S. Reliant, may relocate it to any Kirk's location. ● Navigation ● ENGINEER

INTEGRITY 5 CUNNING 8 STRENGTH 9

ERRATA

Caitlin Dar STAR TREK THE FIRST WAVE



V.I.P.

Ambassador to Nimbus III. Hides disdain for the position with overeagerness. Released the pain of her deception when Sybok enlisted her help in the search for *Vorta Vor*.

Youth Honor Diplomacy Exobiology
Compatible with cards.

INTEGRITY 7 CUNNING 7 STRENGTH 4

ERRATA

Starship Constitution STAR TREK II THE WRATH OF KHAN



CONSTITUTION CLASS

With new modifications, ships of this class were built long after the original's launch. Starfleet continued this practice of refitting older designs into the 24th century.

Tractor Beam
Any personnel

RANGE 6 WEAPONS 5 SHIELDS 6

ERRATA

Starship Excelsior STAR TREK VOYAGER



EXCELSIOR CLASS

Unsuccessful transwarp test ship later refitted as the prototype for one of Starfleet's most durable and ubiquitous classes of ship. Commanded by Captain Sulu.

Tractor Beam, Stellar Cartography

RANGE 6 WEAPONS 6 SHIELDS 7

ERRATA

U.S.S. Enterprise-A STAR TREK IV THE VOYAGE HOME



CONSTITUTION CLASS

Specially commissioned in 2286 to replace the famous ship lost one year earlier. Proudly continued the mission of its predecessor under the command of James T. Kirk.

OR James T. Kirk
Any personnel
OR James T. Kirk Tractor Beam

RANGE 6 WEAPONS 6 SHIELDS 7

ERRATA

U.S.S. Enterprise-B STAR TREK GENERATIONS



EXCELSIOR CLASS

Third Federation ship so christened, launched on stardate 9715. Became fully operational the following Tuesday.

When reported, attributes all -2 until end of turn.

Tractor Beam (unless any attribute is reduced). El-Aurians may report aboard.

RANGE 7 WEAPONS 6 SHIELDS 7

ERRATA

I.K.S. Amar STAR TREK THE MOTION PICTURE



K'T'INGA CLASS

One of the first *K't'inga*-class ships. Leader of the battle group dispatched to escort an unidentified intruder out of Klingon space in 2271.

Cloaking Device, Tractor Beam

RANGE 7 WEAPONS 6 SHIELDS 6

ERRATA

I.K.S. Chontay STAR TREK THE FIRST WAVE



B'REL CLASS

Bird-of-prey captured by K'laa. The highlight of its mission was shooting space garbage until its pursuit of the *U.S.S. Enterprise-A* through the Great Barrier.

Cloaking Device, Tractor Beam (cannot carry ships aboard).

RANGE 6 WEAPONS 7 SHIELDS 6

ERRATA

I.K.S. K'elric STAR TREK VOYAGER



K'T'INGA CLASS

One of three ships that ended The Albino's raids on Klingon colonies. Intercepted the *Starship Excelsior* in the Azure Nebula. Commanded by Captain Kang.

Cloaking Device, Tractor Beam

RANGE 6 WEAPONS 6 SHIELDS 7

ERRATA

I.K.S. K'y'inga STAR TREK THE MOTION PICTURE



K'T'INGA CLASS

Though the basic form of the Klingon cruiser had been the same since the 22nd century, this design introduced in the 2270s boasted upgrades to all major systems.

Cloaking Device, Tractor Beam
Any personnel

RANGE 5 WEAPONS 6 SHIELDS 6

ERRATA

I.K.S. Kla'Diyus STAR TREK

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MODIFIED B'REL CLASS

Unique vessel able to fire while cloaked. Commissioned and commanded by General Chang, who ordered the designers killed to preserve the secret of its existence.

Cloaking Device (while cloaked, may initiate battle but may not be fired upon).

RANGE 6 WEAPONS 6 SHIELDS 5

ERRATA

Kronos One STAR TREK

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K'T'INGA CLASS

Battle cruiser of the Klingon Chancellor in the late 23rd century. Under command of Chancellor Gorkon, had a fateful rendezvous with the *U.S.S. Enterprise-A*.

Cloaking Device, Tractor Beam
Any personnel

RANGE 7 WEAPONS 7 SHIELDS 7

ERRATA



Getacean Institute

1986 Earth: Marine biology research laboratory and public aquarium located in Sausalito, California.

Seeds or plays on table; download George and Gracie here.
Native to this timeline: Dr. Gillian Taylor and George and Gracie.

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ERRATA